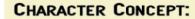


NAME:

AGE:

ATTRIBUTES (STATS)



LONG-TERM GOAL: SHORT-TERM GOALS:





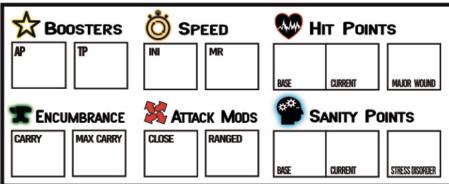












CURRENT%

ATTACK SKILLS			
	MELEE	BASE%	CURRE
	THROWN	RASE%	UIDDE
		DAXC 70	LUKKE

	Drick. 70	OOIUULIII 70
THROWN		
	BASE%	CURRENT%
AIMED		
	BASE%	CURRENT%
ORDNANCE		

SPECIALS

4 PT -

M DEFENSE SKILLS			
DODGE (EVADE)			
	BASE%	CURRENT%	
RESILIENCE (BODY)			
	BASE%	CURRENT%	
PERSISTENCE (WILL)			
	BASE%	CURRENT%	

	DASC 70	CORRENT 70
WEAPON IN HAND		
ARMOR		

ACTION/PI	RACTICAL	SKILLS	KNOWLED	GE/SOCIAL	SKILLS
ATHLETICS			ACADEMICS		
	BASE%	CURRENT%		BASE%	CURRENT%
CONSTRUCTION			Anshani Lore		
	BASE%	CURRENT%		BASE%	CURRENT%
CRAFTING			COVERT		
	BASE%	CURRENT%		BASE%	CURRENT%
MACHINERY			GAMBLING		
	BASE%	CURRENT%		BASE%	CURRENT%
MEDICINE			INFLUENCE		
	BASE%	CURRENT%		BASE%	CURRENT%
PILOTING			NOTICE		
	BASE%	CURRENT%		BASE%	CURRENT%
PROTECTIVE SUIT			PERFORMANCE		
	BASE%	CURRENT%		BASE%	CURRENT%
RIDING			SCIENCE		
	BASE%	CURRENT%		BASE%	CURRENT%
SURVIVAL			STREETWISE		
	BASE%	CURRENT%		BASE%	CURRENT%
TECHNOLOGY			TRADE		
	BASE%	CURRENT%		BASE%	CURRENT%